Third Grade News

November Edition



A big thank you to our Halloween/Fall celebration volunteers. We're grateful for your time, energy, treats, decorations, crafts and overall support. We had a blast!

Some of What We're Learning/Will be Learning

ELA	Math	Social Studies	Science
We're finishing up our unit entitled "How Does the Body Work." We're examining the skeletal, muscular, and nervous systems of the human body. We're also studying regular and irregular plural nouns and using the suffix -es. In addition, we're identifying and writing topic and conclusion sentences.	place value and problem solving with units of measure	compare geographic features, identify natural/physical and human-made features, describe population distribution (urban, suburban, and rural), describe how geographic features change over time and influence how people work/live	study of weather and climate phenomena through an exploration of cloud types and the water cycle



Coming Up

November conferences are scheduled for **November 25th and 26th**. Please use the Signup Genius, that will come out this week, to schedule.. I will also confirm conferences that were scheduled during Back to School night. If none of the times listed are convenient with your schedule, please let me know.

- November 25-26 Early release days for students.
- November 27-29 No school for students.

One More Thing...

- → Please continue to review your child's grades in ParentVue and exit tickets.
- → Please continue to help your student to be ready for learning each day: students should have their daily homework, home folder and agenda book. Please also check your child's home folder and agenda book each night. Review their behavior color with them as well.
- → Please help your child to make/use flashcards to practice multiplication facts. Please encourage your child to practice facts each evening.
- → Please feel free to contact me with any questions you may have. My email address is: ayanna k heard@mcpsmd.org.
- \rightarrow Thank you so much for all of your support.