Objectives

To become familiar with the focus of the Library Media Program:

1. Support 2.0 Curriculum and Classroom Instruction
   • Information Literacy
   • Inquiry Projects
   • Cyber safety/ digital citizenship

2. Student use of technology to demonstrate learning
How does Media connect with instruction?

Unifying Question
Week 1

When should I rethink or change my ideas, questions, or strategies?

- Health Education
- Art
- General Music
- Information Literacy
- Mathematics
- Physical Education
- Reading
- Science
- Social Studies
- Writing

MEDIA
Information Literacy

• Effective and independent users of the media center materials (digital catalog, online sources, Dewey organization)

• Library manners/ and check out privileges
Information Literacy

• Use of Technology
  ✓ Microsoft Office products—Word & PowerPoint
  ✓ Google Apps for education and software—Google Slides, Google Docs, WeVideo
  ✓ Online databases
Curriculum Based Quarterly Inquiry Projects

Students are expected to:

• Ask Questions
• Gather info
• Organize
• Prepare
• Present
• Evaluate
Inquiry Projects grades K-2: Use of Technology to Demonstrate Learning

• **Grade K-2:** Beginning use of technology to create digital projects

• **Examples:** Microsoft Office Word and PowerPoint
Inquiry Projects grades 3-5: Use of Technology to Demonstrate Learning

• **Grade 3-5:** Regular use of the technology to create digital projects

• **Examples:** Podcasts, WeVideo, PowToons, PowerPoint, Publisher, Google account presentation tools - Slides, Docs, and GAFE
Cyber Safety/ Digital citizenship

• Respect of intellectual property
• Citing
• Safe online practices (choosing trusted websites based on domain extensions: .gov, .org, or .edu)
Kindergarten 2.0 Inquiry Projects

• **Quarter 1:** none*
• **Quarter 2:** none*
• **Quarter 3:** Animal Features
• **Quarter 4:** Museum Artifacts

*Any quarter not assigned to inquiry, students are working in information literacy skills
1st grade 2.0 Inquiry Projects

• **Quarter 1:** none*

• **Quarter 2:** Our Culture: How people meet their wants, needs, and contribute to the community

• **Quarter 3:** Young Geographers: research climate, natural features and man made features

• **Quarter 4:** Sharing Our Earth: Research how human action can help or harm the Earth
2nd grade 2.0 Inquiry Projects

- **Quarter 1:** Nutrition
- **Quarter 2:** Storytelling (research setting)
- **Quarter 3:** Which technology is most important? (research and opinion writing)
- **Quarter 4:** Effort Driven Accomplishment
3rd grade 2.0 Inquiry Projects

- **Quarter 1:** Community Action
- **Quarter 2:** Humans and Technology (research evolution of technology based on wants/needs)
- **Quarter 3:** Realistic Fiction Picture Book
- **Quarter 4:** Pros & Cons: Point of View
4th grade 2.0 Inquiry Projects

• **Quarter 1:** Eastern Woodland Native Americans/ Historical Fiction (research setting and location info for story development)

• **Quarter 2:** Maryland Economics/ Pollution

• **Quarter 3:** Media Messages (research ad types and write an opinion on responsible marketing)

• **Quarter 4:** Perspectives in Science or Social studies (research and create an informative newsletter)
5th grade 2.0 Inquiry Projects

• **Quarter 1:** Colonial Economics/ Energy sources
• **Quarter 2:** Energy Sources/ Change in US Government (Movement in History)
• **Quarter 3:** Narrative Fiction development (research characters, setting, and plot)
• **Quarter 4:** Careers of the Future
Who decides the final products?

• MCPS suggests end products
• Each grade level planning team (with Media input) agrees to the end products that the classes create
Inquiry and Grades

• Inquiry process and products are graded
• Process and product grades get factored into the other subject areas of the report card based on indicators and objectives
• No grades are exclusively from “Media”
Questions?